

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1/1=8-16 HCP, 5c(4c+if good suit Maj); responses - natural
2/1, 2/2, 10 HCP+
Reopen: 4th: dbl=8+; suit=8+ 5c+; jump suit=12HCP+,6c+;
cue-bid=michaels, 1NT 11-14, 2NT 16-19
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> 3 <sup>rd</sup> 9-13 HCP 4M+5Om if open is 1m, 4OM + 5m if open is 1M
4 <sup>th</sup> = 11-14 balanced
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1 suit: PRE, Rnew suit=F
2 suits : 1m-2NT=om+any major; 1M-2NT=minors, weak/strong
Jump overcalls of PRE- 5CARD+other suit, almost GF
Reopen: Good suit opening hand, Resp cueb GF, suit natural F
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
1m-2m=MM, max10 or 16+; 2nt=relay
1M-2M=OM+ m, max 10 or 16+; 2nt=relay
In reopening seat, cue shows opening HCP
Jump cue M=ask stoper 7+ solid; 1m-3m= PRE
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
<b>VS. Strong:</b> DBL=m5+m4,8+ or M5+m4,16+ or 5M6m,17+
2Cl=5-4 MM ;2D=6M ; 2M=5-4 M+m10-15hcp, Resp 2NT 12+
2NT=5-5 mm
<b>VS. Weak(max 13):</b> - DBL 11+HCP S+any, 2Cl 11+, C+H, 2D
11+, D+H, 2H/S NATURAL, 2NT mm
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL=T/O thru 4H, LEB;
Suit=NAT;
(2DMulti)-pass-(2M) -DBL=T/O, 2NT 16-18, SUIT-NAT
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
After 1C strong : level 1-NAT,1NT=mm; DBL=Cl;
Level 2 like <b>VS. Strong NT</b>
After 2C :DBL=5-4 MM; 2D= 6M; 2H=5-5 H+m;2Sp=5-5 Sp+m
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX-PEN oriented, new suit, F1
1M-DBL-1NT(C or M fit+good C)/2C(D or M fit +good
D)/2D(constr H if open M=H,wH or fitSp good H if open
M=SP)/2H(wk H if open M=H or constr Sp if open M=SP), 2S-wk S
3C/D:6-8/9-11 4card fit, 2NT -fit, GF

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3rd/5th , 2nd MUD	3rd/5th	
NT	2nd/4th	3rd/5th	
Subseq	ATT	ATT	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax(+)	Ax(+),AKx(+),AKJx(+)	
King	KQ,KQx,KQJx,AKx(+)	KQ10x,KQJx,AKJ10	
Queen	QJ,QJx(+),Qx(+)	QJx,Qx,QJ10x(+),KQ109x+	
Jack	Jx,J10x(+),HJ(10)x(+)	Jx,J10x,HJ(10),QJ98x(+)	
10	10x,H109x(+)	10x,H109x(+)	
9	9x	98x(+),J9x	
Hi-X	HxS,xSx,xSxx,	HSx,xSx,xSxx,xSxxx	
Lo-X	Sx,HxxxS,HxxxSx	HxxS,xS,HxxSxx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Odd-Enc		italians
Suit 2	H/L=even,L/H=odd	H/L= even,L/H=odd	
3			
1	H lead-small Enc		italians
NT 2	H/L=even,L/H=odd	H/L= even,L/H=odd	
3			
Signals (including Trumps): Standard Smith vs NT Hi-Lo like the lead			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Natural, Balancing 9+, offshape 16+			
Resp X to 3S,			
Neg X to 4H,			
Supp X and XX to 2S			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
1NT-X-XX= 5c+ in any (S.O.S.);1NT-X-suit (DONT)			
X ART biddings – L/D or suits, opp splinters X-good save try			
1M- DBL-RDBL 10+ no 3cards maj support, PEN oriented			
XX in opps suit overcalls over our GF auctions shows 1 <sup>st</sup> round ctrl.			

W B F CONVENTION CARD
<b>CATEGORY: Green</b>
<b>NCBO: Romania</b>
<b>PLAYERS: Dan Dobrota –Adrian Silvasanu</b>
<b>EVENT: 1st Small Federation Online Open Teams</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE:</b>
2/1 GF,
1m = better minor, 1M 5+c
1NT 11-14 HCP BAL except RED vs GREEN (15-17 HCP)
2C almost GF, 2D=weak Maj 5-10 or 22-24 balanced ; 2H=5-5+
H+ minor ; 2Sp=5-5+ Sp+ minor
3NT gambling
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
3 <sup>rd</sup> seat openingS might be weak, including 1NT
<b>SPECIAL FORCING PASS SEQUENCES</b>
Fitted GF hands over opps high level overcalls
<b>IMPORTANT NOTES, After STR BAL hand:20-21/22-24</b>
PUPSTY, TRF, 3Sp-CL S/T, 3NT- D S/T,4C-55 MM
3 <sup>rd</sup> level reverse- 4 card fit, 18-19 HCP
<b>PSYCHICS: Rare</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	N	3		11-21, 3c+Cl	1D/H/S=6+HCP NAT; 1NT=6-10 no 4C major; 2Cl=inverted ;2D/H/Sp=6c, 4-7;2NT=11-12 BAL; 3Cl=5c+ WK; 3D/H/Sp=7c WK;3NT=13-15 BAL	1C-1M-1NT=15-17, 1C-1M-2NT=18-19, 3 <sup>rd</sup> suit F2NT, 4 <sup>th</sup> suit GF, after 1C-2C looking for stoppers 1C-1M-1NT-3 <sup>rd</sup> suit f2NT/3M	
1♦	N	3		11-21, 3c+D	As above	As above	
1♥	N	5		11-21, 5c+H	2H=constructive, 1NT=F(5-12HCP); 2NT=Jacoby; 3Cl/D=Bergen; 3H=4c+, max 6 hcp	1H-1NT-2C/D, 3+ C, 1H-1NT-2C-2H, 5-7 hcp, 2-3 H, 3H 11-12, 3H	
1♠	N	5		11-21, 5c+Sp	As above	Same as above	
INT				11-14 bal	2C Stay, maxinv,2D/H TRF,2SP- min.inv12+ or WK suit 0-7hcp,2NT-2suit max inv or 2 suit maj weak,3C-Staym GF, 3D/H TRF GF,3SP-C S/T, 3NT D S/T,4C-MM GF,4D/H Texas,4Sp-65 minors WK, 4NT QUANT	After 1NT-2Cl-2D, 2H= min.4-4 majors,weak and 2Sp = 5Sp+4H,weak,	
				15-17(18), only V vs NV	Same as above		
2♣	A			24+bal, 9 tricks or 22+ color	2D= waiting; 2H/Sp/3Cl/D=5c with 2GH; 2NT= 8+ BAL;3H/Sp/4Cl/D=6c+ with 2GH,0-2 k		
2♦	A			5-10 HCP, 6cM or 20-21 bal	2H/Sp=NF;2NT=F1; 3Cl/D/S=Stop; 3H=PRE; 4Cl=bid suit TRF;4D=bid suit NAT	After 2D-2H/S-2NT same as after 2NT opening	
2♥	A			5-10 HCP,5-5 H+any,	2NT=F1;3Cl=P/C;3D=inv with 3 H fit; 3H=PRE; 3S=TO PLAY.	2H-2NT, 3C/D=5C suit,	
2♠	A			5-10 HCP,5-5 S+any	2NT=F1;3Cl=P/C;3D=inv.with S fit; 3H=TO PLAY; 3S=PRE		
2NT				20-21 bal	Puppet stayman, transfers, Tex	3Sp-CL S/T, 3NT- D S/T,4C-55 MM, Pupp	
3♣	N	7		PRE, 6 cards possible	New suit GF	4H/4Sp-Texas,4NT -Quant	
3♦	N	7		PRE, 6 cards possible	New suit GF		
3♥	N	7		PRE, 6 cards possible	New suit GF		
3♠	N	7		PRE, 6 cards possible	New suit GF		
3NT	A			Gambling, W/O ext A/K	4Cl = P/C; 4D = ask S/S	4H = H; 4Sp = Sp; 4NT = 7222; 5Cl= om	
4♣	N	7			New suit - CUE		
4♦	N	7			New suit - CUE		
4♥	N	7			New suit - CUE		
4♠	N	7			New suit - CUE		
4NT							
5♣						<b>HIGH LEVEL BIDDING</b>	
5♦						RKCB0314 , Exclusion RKCB, Cue-bids , Splinters, Forcing pass	
5♥							
5♠							